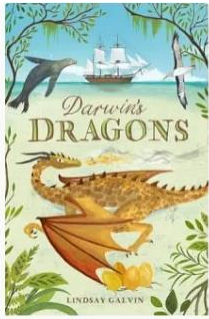
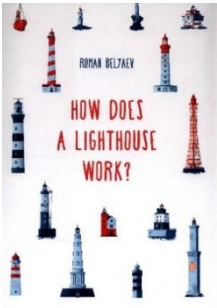
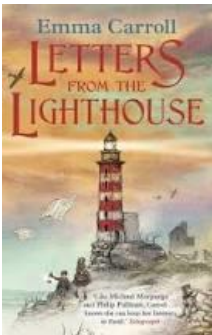
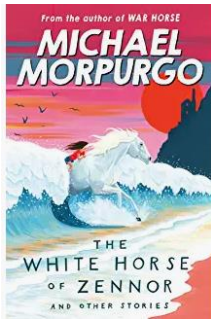
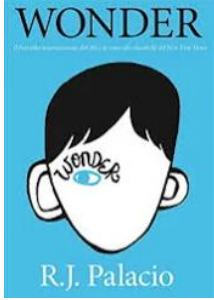


Year 6 CURRICULUM 2026/27



Key:

T = Topic SA = Stand-a-lone SLD = Super Learning Day

Term:	Autumn 1 6 weeks 3 days + 1 INSET	Autumn 2 7 weeks	Spring 1 5 weeks 4 days + 1 INSET	Spring 2 4 weeks 4 days + Good Friday	Summer 1 6 weeks 4 days + Bank Holiday	Summer 2 7 weeks
Topic	Walk like an Egyptian	Lightning Mary She Sells Sea Shells	This Little Light of Mine	The Lighthouse Keeper	This is my Cornwall	Staying Alive
Curriculum Enhancements Includes trips, SLD, visitor, topic box etc...	Royal Cornwall Museum visit DT SLD	Mystery suitcase activity Trip to Lyme Regis Science Dome (Darwin and Evolution)	DT SLD x 2	Trip to the Lizard Lighthouse	Visit to Goss Moor Visit to Geevor Tin Mine Work with local Growing Goss Moor Ranger	Organising Sports Day Fundraising for a charity London trip Y6 Performance
Key Linked Texts						

English (For more coverage detail see our TPAT Writing Curriculum)	Writing to entertain Character Description	Writing to inform Diary	Writing to entertain Setting Description	Writing to persuade/discuss Balanced Argument	Writing to entertain Narrative	Writing to inform Non-Chronological Report
Maths (For more detail see our school Maths Policies.)	Number and Place Value Addition and Subtraction	Multiplication and Division Fractions	Fractions Measures	Geometry Statistics	SATs Revision + SATs	Secondary School Maths Preparation
Science		Living Things, Habitats and Classification Evolution and Inheritance	Electricity	How we see Light		Animals including Humans
Geography 	United Kingdom (SA)				Local area and region = Goss Moor Topic	
History	Ancient Egyptians (Achievements of an Ancient Civilisation)				Local History Study (Tin Mining in Cornwall)	

Art 	Painting and Mixed Media: Artist Study of Lubaina Himid (SA)	Drawing: Make my Voice Heard (SA)		Craft and Design: Photo Opportunity (SA)	Sculpture and 3D: Making Memories (SA)	
DT 	Structures: Bridges (SA)		Electrical Systems: Lighthouses (T)		Digital World: Navigational Device (SA)	
RE 	Unit 37 Christians and how to live: what would Jesus do? (Gospel)	Unit 38 Why do Christians believe that Jesus was the Messiah? (Incarnation)	Unit 39 Why do Hindus want to be good? (Karma, Dharma, Samsara, Moksha)	Unit 40 What difference does the resurrection make to Christians? (What do Christians believe Jesus did to 'save' people?) (Salvation)	Unit 41 For Christians, what kind of king is Jesus? (Kingdom of God)	Unit 42 How does faith help people when life gets hard? (Thematic)
PSHE 	1: Different types of families 2: Healthy and harmful relationship	1: Keeping your body safe 2: Consent	1: Spending decisions 2: Exploring risk in relation to gambling	1: Positive self-image online 2: Healthy relationships online	1: Sleep 2: Feelings and common anxieties when changing schools	3: Changes from primary to secondary school

	Getting help and reporting concerns Our class code of conduct	Using search engines effectively Permission to be you	Healthy / harmful relationships Technology for good	My online reputation How to password	Online temptations and pressures	Think before you share Gathering evidence
MFL – Spanish 		Phonetics 3-4 The Date	Do you have a pet?	Clothes	At School	At the Weekend
PE 5 x 30min lessons a week: M= REAL PE Warm up T= REAL PE Skills W= REAL PE Skill Application T= Traditional PE F= Fitness Friday  	(SA) REAL PE: Personal Cog. Skills = Co-ordination + Static Balance (SA) Traditional PE = Basketball	(SA) REAL PE: Social Cog. Skills = Dynamic Balance to Agility + Static Balance (SA) Traditional PE = REAL Gym	(SA) REAL PE: Cognitive Cog. Skills = Dynamic Balance + Co-ordination (SA) Traditional PE = Tag Rugby (Cornish Pirates)	(SA) REAL PE: Creative Cog. Skills = Co-ordination + Counter Balance (T) Traditional PE = REAL Dance	(SA) REAL PE: Physical Cog. Skills = Agility + Static Balance (SA) Traditional PE = Tennis	(SA) REAL PE: Health + Fitness Cog. Skills = Agility + Static Balance (SA) Traditional PE = Athletics
MUSIC 	Happy		You've Got a Friend			Classroom Jazz Plus Y6 Production

COMPUTING  E-Safety is covered through our PSHE scheme - Natterhub. See above. 		Computing Systems and Networks	Creating Media 3D modelling		Programming B-Sensing	Data and Information
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